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## Persona trophy guide

According to DK and Samakin\_Pie Estimated trophy difficulty: 4/10 Approximate time to platinum: 40-50 hours Offline trophies: 47 (1, 3, 6, 37) Number of writable trophies: 2 -- For friends, Veteran Cook Glitched Trophies: 1: For Friends Influenced Difficulties Trophies?: No Minimal Playthroughs: 1 Free-Roam / Level Select after Story?: Partly -- You can only visit all prisons once! Release date: February 2020 in Japanese, June 2020 in Korean and Traditional Chinese, Western Release TBA Introduction Welcome to Persona 5 Scramble: The Phantom Strikers Trophy Guide! This game is basically a sequel to Persona 5, but with a twist. Instead of being a traditional turn-based RPG, the game takes a different direction in its gameplay. Imagine a mix of persona and a Musou game. You will face huge waves of enemies at the same time while being able to stop the time by using your persona to launch attacks on your enemy. Traditional persona elements such as All-Out Attacks and Baton Pass have also been implemented into this game's fast combat system. Storywise the game takes place 6 months after the events of Persona 5, the protagonist visits his friends in Tokyo to spend the summer with them by taking a road trip through Japan. Even without playing the original game, you can play Scramble and still get an idea of what the story is about, as the game is sure to explain the plot to you as much as possible (if you speak Japanese, of course). While the game in Japan is out for a while now, we still don't know when an English release will follow, so excuse the fact that I had to freely translate a lot of the stuff out of the game and it could obviously be different from the official release at any given time, or simply different from what a translator might drop for you. Even without understanding the language, it is still possible to get the platinum in this game, but some parts of it could give you problems understanding what exactly you should do. This was the trigger to give me the idea to write a guide to it before the official publication in the West. Step 1: Play through the game while making all requests (Side Quests) + Important Grinding Point The game itself takes a good part of the time to finish and it has 2 negotiable trophies, one for all friend lies (side quests) and one for making 12 types of dishes. For your friend's requests, the most important thing is to talk to your teammates at every opportunity. They will ask you requests that can only be obtained at certain locations at certain times, see Persona Phantom Strikers - All requirements. You can return to any prison you visited later, but you can't return to the cities you've been to. For the 12 types of dishes, make sure to finish the requests in a city and buy all the recipes for cooking as well, as these can also be missed. Don't be fooled by the trophy list, 50 requests won't be enough for platinum. You must all, as some of them unlock new BAND abilities or new personas. Once in the city of Osaka (6th Dungeon) you should spend a lot of time here to grind points on the Buddha statue for the BAND. Touch it, listen to the conversation and enter the area again and again. It will take a long time and will be super boring, but it is unfortunately the fastest/easiest way to grind the points. The other method is to fight metatron in the last prison over and over again, both methods take stupidly long and are extremely repetitive, but you have to choose one. Step 2: Endgame, New Game Plus & Persona Compendium After completing the last Boss battle, you have the opportunity to visit all the dungeons. In addition, a number of new requests will also be unlocked for you. You will not be able to start New Game Plus without terminating certain requests first. The trigger for unlocking NG+ is the Reaper's defeat, more on this topic in the reaper trophy guide. You also have to step up a lot and grind for band points. It may take a while, so prepare for a grind. Be sure to merge all the persona in the compendium, except for the last one at level 90, which you can only merge into NG+. Step 3: New Game+ For the I have no regrets trophy you need to start a new Game+ run on the Risky Difficulty, but you can simply unlock the trophy and download your master to restart it to a simpler difficulty instead. In NG+, you'll need to play until you can use the velvet room fusions to merge the last persona missing from your list. Useful Tips, Tricks and Instructions: Persona 5 Scramble: The Phantom Strikers Trophy Guide True Phantom Thief Earn all the trophies you earn in Persona 5 Scramble: The Phantom Strikers Platinum (DLC not required), Birdcage of Lust Shibuya Prison Erased Unmissable History-Related Trophy, Destroy Birdcage Sendai Prison Erased Unmissable History-Related Trophy, Overeating Birdcage Sapporo Jail Cleared Unmissable Story-related trophy, The Birdcage of the abandoned King Okinawa Prison Erased Unmissable History-related trophy, Angered Birdcage Kyoto Jail Cleared Unmissable Story-related trophy, Arrogant Birdcage Osaka Prison Erased Unmissable History-related trophy, Good Friends Abyss Jail Cleared Unmissable Story-related Trophy, My answer Delete the Tree of Life and Wisdom Unmissable Story related to trophy, Phantom Thief Revival Phantom Thieves has restarted a trophy related to the Unmissable story. Getting rid of the past aroused an unmistakable story-related trophy, A Heart Was Sophia really woke up to an unmissable story-related trophy, Brilliant Show Activated Showtime This will be the first trophy you will unlock in the game as soon as it appears on your screen, press + to activate the powerful Showtime. Power Seeker Use incense you will receive incense as a reward for some of the requests. Then simply use it in your item list to strengthen your character's HP or SP. Strengthen, an all-out attack 150 times once you hit a weakness of your enemy, it will enter a dizzying state and then trigger an all-out attack. You have to do it 150 times, hitting multiple enemies with an attack counts only as one. Sharpened Insight Hit an enemy's weakness 300 times with the persona ability of the operation character. Each opponent has a weakness that you can hit. An enemy group only counts when it hits the weakness once and hits the same opponent with a weakness several times, also does not make the counter upwards. So you can't keep hitting the same boss with your weakness. Be sure to go for weaknesses as much as possible. Phantom Striker Defeated 200 enemies with the Phantom Move Phantom Moves are the movements you use to activate while interacting with objects such as lamps, skateboards, chandeliers, etc. Kill 200 enemies with these attacks. In Search of Shine Defeated 10 Treasure Demons Treasure Demons look like red jewels in prisons. Once you hit them, you get 30 seconds to defeat them. Don't worry, you'll find much more than enough of them and they're not hard to beat at all. Rare Rebel Defeated the Reaper The Reaper's defeat is necessary to unlock the new Game+ in this game. Unlocking the fight against the Reaper also requires some preparation. To fight the reaper, you must: Finish the main story Defeat all story bosses in a rematch by asking To defeat all the sub-bosses for whom you will receive a request (the requests will specify a strong enemy and where they can be found in each prison). See Persona 5 Phantom Strikers - Requests Guide. Defeat all bosses in a second rematch Once all these requests are completed, you'll receive the final request to fight the Reaper in Okinawa Prison (he will be at the very end of the prison). It's not particularly difficult in this game when your characters are leveled. He is tanky and might need some time to defeat, but in case of slight difficulties you should have no problems with him at all. Mask Enthusiast Achieve 100% persona registration rate See » Persona 5 Scramble Complete Persona Compendium. Best Companion Set any BAND ability to Max Max See next trophy, Eternal Bond Set all BAND abilities at level MAX This will be one of the last trophies on the way to platinum. You need a lot of BAND points to improve all abilities. You get BAND points for basically everything in the game: requests, doing things with friends, beating bosses, etc. The journey to MAX rank 99 takes a while and is tedious. There are 2 types of efficient ways to do this, both quite boring. You can keep using the Metatron request in the last prison or use the Buddha statue in Osaka. You go up to the statue, skip the short conversation with Sophia, leave the area through the exit to the south and come back again. It takes hours with both methods, but you have to select one. Mysterious Reders Use Persona Points to Improve Persona Parameters in Velvet You can use persona points to rank your personas. But that's not what the trophy wants from you. Pretty late in the game you will unlock the ability to level each persona parameter individually and that's what you need to do for the trophy. Those in the shadows carry out 50 stealth attacks as you drive through prisons, you can get behind an enemy and press for a stealth attack. Run 50 times for the trophy, Elite Phantom thieved the level of all Phantom Thieves members to 70 or higher. Self-explanatory. You should reach it at the end of your play-through. If you repeat the strong enemy request in Sendai Prison (Fight seth), you will get 10,000 XP for a fairly simple fight, so if you have the need to grind this request, which you can repeat endlessly. For Friends Delete all special requests from Phantom Thieves members \*Missable Trophy\* \*Glitched Trophy\* -- Save a manual before turning on the last Friend Request. If it bites correctly, back up your storage (PS4 Settings & Application Saved Data Management & Copy to USB). Then delete the game and reinstall it. Copy your save back before you turn on the last request, and try again to see if the trophy pops up. Be sure to talk to each of your friends every day and finish their requests as soon as possible. Sometimes they need other requests to move forward. Make sure you use the instructions linked below. There is a way to not unlock the trophy even though you have completed all requests, so make sure to save your game to different memory slots just in case. » Persona 5 Scramble: The Phantom Strikers - Requests Guide Challenger Defeated Gouma Gouma (which Google Translate calls them from Japanese to English) are the enemies surrounded by flashes that you can find in any palace. They are very powerful, so she doesn't bother with her first visit to a prison. Come back for them as soon as you are highly leveled (even after the last boss). Once you defeat your first one, you will receive the trophy. Those who challenge defeated all Gouma Since the game has 8 prisons there are 8 Gouma to defeat (1 per prison). Don't try to beat them immediately and come back for them at the end of the game. They are always close to a prison checkpoint, so they are not particularly difficult to find. » Persona 5 Scramble: The Phantom Strikers - Gouma Locations The Ultimate Trump Card Get all Joker Master Arts See Skilled Thieves below. Skull Flag Acquired All Skull Master Art See Experienced Thieves Below. Proud Monsters Get All Monas Master Art See Experienced Thieves below. Passion Flame Received all Panther Master Arts. See Experienced Thieves below. Value of 10,000 Blades Purchased all Fox Master Arts See Skilled Thieves below. Fist of conviction get all Queen Master Art See Experienced Thieves below. Lady of Skill Acquired All Noir Master Arts See Experienced Thieves below. Technical Singularity Acquired All Sophie Master Arts See Skilled Thieves below. Atonement to get claw catch Wolf Master Arts See experienced thieves below. Experienced thieves get all the master skills Each character has 4 abilities/combos to unlock. To unlock a skill, you'll need to fill in a progress bar that you can view under Status - Master Art. Once you have filled all 4 bars with each character, you will receive the trophy. You can use whoyou want, in what order you want for this order. Wolf is the only character to unlock later in the game, so he'll probably be the last one to take to the level. To reach the bar, just kill enemies with the character you want to set up, use combos that you have unlocked, etc. It doesn't take much to unlock these trophies, so don't worry about them too much. Hand Out Delete a request you will receive your first request during the 2nd Prison. Those who respond to requests delete 50 requests, see All Requests Guide. Note: Keep in mind that only 50 won't be enough for Platinum. You have to do almost all of them as some of them unlock new BAND skills or personas. » Persona 5 Scramble: The Phantom Strikers - Requests Guide Item Sweeper Get 200 Jail Pickup Items Inside Jails that you can encounter items or floating cubes that you can collect. Every prison will have a lot of them and they will reappear every time they visit. Beginner cooked food Your first dish is automatically cooked, must not be missed. Veteran Cook made 12 types of dishes \*Missable Trophy\* Before you leave any city, make sure to visit all the shops there to buy dish recipes. During the game you will find more than the 12 required recipes. Try to buy as many ingredients as possible every day to have enough of them for each dish. Below the list of all recipes in the game. Story Event Story Event Sendai - Cafe Blue Sendai - Beef Tongue Restaurant Sapporo - Sapporo No 1 Ramen Sapporo - Seafood Restaurant Sapporo - Talk to ann on 8/11 Okinawa - Bento Store Okinawa - HAI'SAI Irasshai Cafe Okinawa - Talk to Futaba after completion of Osaka dungeon - Talk with Yus 8/24 Osaka - Fufu store Osaka - Japanese Wagyu Restaurant Osaka - Crab Empire Osaka - Ingredients for Haru request Osaka - Defeat 5 Gemesha and Raja Naga request Endgame - Complete the tree of life stealth request Endgame - Complete the tree of life mona cube request Quick to See the Machine Bought a time sale item instead of the old shops from Persona 5. Sophia will be your shop this time around. You can access their shop in your motorhome. Once you see an item on sale you buy it for the trophy. She will regularly have items for sale. Memories of the Journey Get the Inside of a Camper Clear for your friends and talk to them regularly and you will receive a gift from them for this trophy. You will receive the article needed by Yusuke at a certain time, if you follow the Requests Guide and talk to your friend regularly, you will receive it. Since you get a lot of items from your friends, it's not entirely clear which ones count for this trophy, but it shouldn't be a problem. Treasure Hunter Treasure Hunter The Treasure Chest 50 Times In prisons you can find treasure chest that can be looted. In later jails chests you will buy the lockpicking BAND skill to open them. Chests reappear when you revisit jails, so you can get well over 50. I have no regrets started new game + on RISKY difficulty After defeating the harvest, save your game. While reloading the game, you will be asked if you want to start a new game + running. Select Yes and select the RISKY difficulty for unlocking the trophy, it will unlock as soon as the NG+ run begins. You can simply quit the game afterwards and reload your save and play for your cleanup in NG+ with a simpler difficulty level instead. NG+.

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